

# STUDENT PACKET

**GRADES 3-5** 

# Prince Caspian

C. S. Lewis



READ, WRITE, THINK, DISCUSS AND CONNECT

# Prince Caspian

C. S. Lewis

# STUDENT PACKET

#### NOTE:

The trade book edition of the novel used to prepare this guide is found in the Novel Units catalog and on the Novel Units website.

Using other editions may have varied page references.

Please note: We have assigned Interest Levels based on our knowledge of the themes and ideas of the books included in the Novel Units sets, however, please assess the appropriateness of this novel or trade book for the age level and maturity of your students prior to reading with them. You know your students best!

#### ISBN 978-1-50204-893-6

Copyright infringement is a violation of Federal Law.

© 2020 by Novel Units, Inc., St. Louis, MO. All rights reserved. No part of this publication may be reproduced, translated, stored in a retrieval system, or transmitted in any way or by any means (electronic, mechanical, photocopying, recording, or otherwise) without prior written permission from Novel Units, Inc.

Reproduction of any part of this publication for an entire school or for a school system, by for-profit institutions and tutoring centers, or for commercial sale is strictly prohibited.

Novel Units is a registered trademark of Conn Education.

Printed in the United States of America.

To order, contact your local school supply store, or:

Toll-Free Fax: 877.716.7272 Phone: 888.650.4224 3901 Union Blvd., Suite 155 St. Louis, MO 63115

sales@novelunits.com

novelunits.com

#### Note to the Teacher

Selected activities, quizzes, and test questions in this Novel Units® Student Packet are labeled with the following reading/language arts skills for quick reference. These skills can be found above quiz/test questions or sections and in the activity headings.

**Basic Understanding:** The student will demonstrate a basic understanding of written texts. The student will:

- use a text's structure or other sources to locate and recall information (Locate Information)
- determine main idea and identify relevant facts and details (Main Idea and Details)
- use prior knowledge and experience to comprehend and bring meaning to a text (Prior Knowledge)
- summarize major ideas in a text (Summarize Major Ideas)

**Literary Elements:** The student will apply knowledge of literary elements to understand written texts. The student will:

- analyze characters from a story (Character Analysis)
- analyze conflict and problem resolution (Conflict/Resolution)
- recognize and interpret literary devices (flashback, foreshadowing, symbolism, simile, metaphor, etc.) (Literary Devices)
- consider characters' points of view (Point of View)
- recognize and analyze a story's setting (Setting)
- understand and explain themes in a text (Theme)

**Analyze Written Texts:** The student will use a variety of strategies to analyze written texts. The student will:

- identify the author's purpose (Author's Purpose)
- identify cause and effect relationships in a text (Cause/Effect)
- identify characteristics representative of a given genre (Genre)
- interpret information given in a text (Interpret Text)
- make and verify predictions with information from a text (Predictions)
- sequence events in chronological order (Sequencing)
- identify and use multiple text formats (Text Format)
- follow written directions and write directions for others to follow (Follow/Write Directions)

**Critical Thinking:** The student will apply critical-thinking skills to analyze written texts. The student will:

- write and complete analogies (Analogies)
- find similarities and differences throughout a text (Compare/Contrast)
- draw conclusions from information given (Drawing Conclusions)
- make and explain inferences (Inferences)
- respond to texts by making connections and observations (Making Connections)
- recognize and identify the mood of a text (Mood)
- recognize an author's style and how it affects a text (Style)
- support responses by referring to relevant aspects of a text (Support Responses)
- recognize and identify the author's tone (Tone)
- write to entertain, such as through humorous poetry or short stories (Write to Entertain)
- write to express ideas (Write to Express)
- write to inform (Write to Inform)
- write to persuade (Write to Persuade)
- demonstrate understanding by creating visual images based on text descriptions (Visualizing)
- practice math skills as they relate to a text (Math Skills)

Prince Caspian
Activity #1 • Prereading
Use Before Reading
(Locate Information/Predictions)

Name			

## **Clue Search**

**Directions:** Collect information about the novel for each of the items. Write down the information, and then make some predictions about the novel.

Information Source	Information Provided
Dedication	
Title	
Cover Illustration	
Teasers on the cover	
Friends' recommendations	
Reviewers' recommendations/awards won	

Your predictions about the novel:

# Synonym Swap

vio so	icestor ctuals lemn itrenchments	shod satchel subterranean lair	virtue fervent ravine bivouac	rhetoric traitor barbarians			
<b>Directions:</b> Locate the above words in the novel. On the following lines, copy the sentence where each is used. Then cross out the vocabulary word, and write a synonym above it.							
1.	ancestor						
2.	shod						
3.	virtue						
4.	rhetoric						
5.	victuals						
6.	satchel						
7.	fervent						
8.	traitor		<b>&gt;</b>				
9.	solemn						
10.	subterranean						
11.	ravine						
12.	barbarians						
13.	entrenchments						
14.	lair						
15.	bivouac						

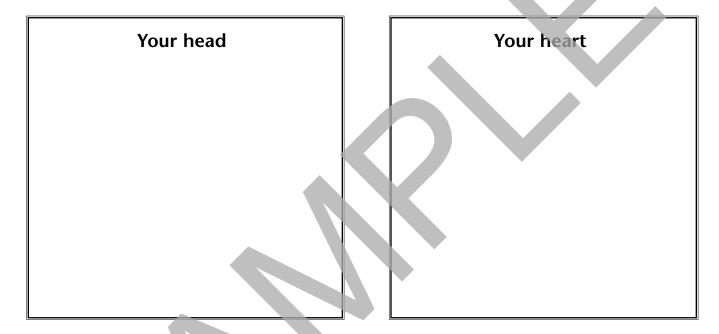
- 9. What is Nikabrik's plan?
- 10. How does Caspian's council meeting end?
- 11. Why is Peter and Caspian's idea to send the challenge a good one?
- 12. Who delivers the written challenge to Miraz?
- 13. Who convinces Miraz to accept Peter's challenge?
- 14. Why doesn't Trumpkin want the Bulgy Bear to be a marshal at the battle?

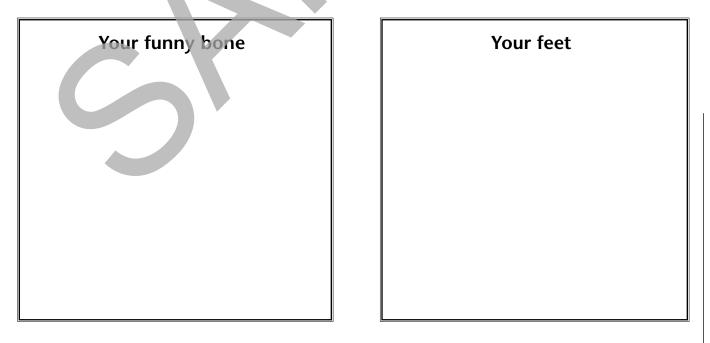
## Chapters 14–15

- 1. Describe the Old Narnians' mood before and during the duel.
- 2. How does everyone know that Peter is hurt?
- 3. What surprising thing happens when Miraz trips?
- 4. What happens to Sopespian?
- 5. Who charges into battle against Peter's wishes?
- 6. What unexpected thing frightens the Telmarines during the final battle?
- 7. What happens as Aslan's group sweeps across the countryside?
- 8. Who is the sick old lady that meets Aslan?
- 9. Who gets to ride on Aslan's back?
- 10. Why does Reepicheep want a tail?
- 11. What will happen to those who do not wish to live in Narnia under King Caspian?
- 12. Whom are both the Telmarines and the Pevensies related to?
- 13. Why are Susan and Peter not allowed to return to Narnia?
- 14. Where does the story end?

# **Effects of Reading**

Directions: When reading, each part of a book may affect you in a different way. Think about how parts of the novel affected you in different ways. Did some parts make you laugh? cry? want to do something to help someone? Below, list one part of the book that touched each of the following parts of the body: your head (made you think), your heart (made you feel), your funny bone (made you laugh), or your feet (spurred you to action).





# **Story Map**

**Directions:** Complete the story map below for *Prince Caspian*.

