# Stormbreaker

**Anthony Horowitz** 





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# **S**TORMBREAKER

# by Anthony Horowitz

# Student Packet

Written by Dr. Cynthia Hawkins

### **Contains masters for:**

- 2 Prereading Activities
- 5 Vocabulary Activities
- 1 Study Guide
- 1 Comprehension Activity
- 2 Character Analysis Activities
- 1 Literary Analysis Activity
- 1 Critical Thinking Activity
- 5 Quizzes
- 1 Novel Test

### **PLUS**

Detailed Answer Key and Scoring Rubric

### **Teacher Note**

Selected activities, quizzes, and test questions in this Novel Units® Student Packet are labeled with the appropriate reading/language arts skills for quick reference. These skills can be found above quiz/test questions or sections and in the activity headings.

### Note

The 2006 Speak paperback edition of the novel, © 2000 by Anthony Horowitz, was used to prepare this guide. Page references may differ in other editions. Novel ISBN: 978-0-14-240611-3

**Please note:** Parts of this novel deal with sensitive, mature issues. Please assess the appropriateness of this book for the age level and maturity of your students prior to reading and discussing it with them.

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### Note to the Teacher

Selected activities, quizzes, and test questions in this Novel Units® Student Packet are labeled with the following reading/language arts skills for quick reference. These skills can be found above quiz/test questions or sections and in the activity headings.

Basic Understanding: The student will demonstrate a basic understanding of written texts. The student will:

- use a text's structure or other sources to locate and recall information (Locate Information)
- determine main idea and identify relevant facts and details (Main Idea and Details)
- use prior knowledge and experience to comprehend and bring meaning to a text (Prior Knowledge)
- summarize major ideas in a text (Summarize Major Ideas)

Literary Elements: The student will apply knowledge of literary elements to understand written texts. The student will:

- analyze characters from a story (Character Analysis)
- analyze conflict and problem resolution (Conflict/Resolution)
- recognize and interpret literary devices (flashback, foreshadowing, symbolism, simile, metaphor, etc.) (Literary Devices)
- consider characters' points of view (Point of View)
- recognize and analyze a story's setting (Setting)
- understand and explain themes in a text (Theme)

Analyze Written Texts: The student will use a variety of strategies to analyze written texts. The student will:

- identify the author's purpose (Author's Purpose)
- identify cause and effect relationships in a text (Cause/Effect)
- identify characteristics representative of a given genre (Genre)
- interpret information given in a text (Interpret Text)
- make and verify predictions with information from a text (Predictions)
- sequence events in chronological order (Sequencing)
- identify and use multiple text formats (Text Format)
- follow written directions and write directions for others to follow (Follow/Write Directions)

Critical Thinking: The student will apply critical-thinking skills to analyze written texts. The student will:

- write and complete analogies (Analogies)
- find similarities and differences throughout a text (Compare/Contrast)
- draw conclusions from information given (Drawing Conclusions)
- make and explain inferences (Inferences)
- respond to texts by making connections and observations (Making Connections)
- recognize and identify the mood of a text (Mood)
- recognize an author's style and how it affects a text (Style)
- support responses by referring to relevant aspects of a text (Support Responses)
- recognize and identify the author's tone (Tone)
- write to entertain, such as through humorous poetry or short stories (Write to Entertain)
- write to express ideas (Write to Express)
- write to inform (Write to Inform)
- write to persuade (Write to Persuade)

## Physalia Physalia Death in the Long Grass

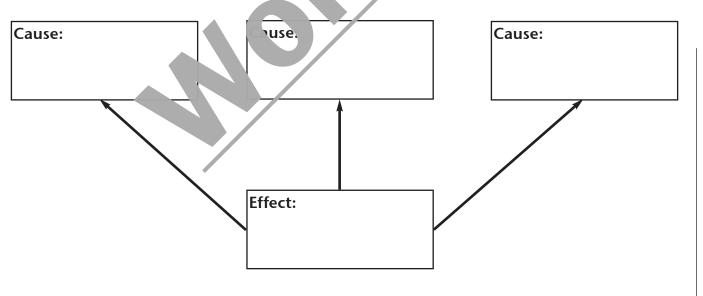
- 1. Whom is Alex pretending to be as he heads to Sayle Enterprises?
- 2. How do you think Alex feels about pretending to be someone with a life he's never had himself?
- 3. What is Alex's first impression of Sayle Enterprises?
- 4. How might the Judgment Day painting be significant to the story?
- 5. What pet does Sayle keep in his office?
- 6. What does having this sort of pet say about Sayle?
- 7. What does Alex find in his room when he wakes up first morning at Sayle's?
- 8. Where does Alex sneak off to when he's suppose to be testing out the St breakor
- 9. What do you think the game of spooker pet een Alex and Sayle says about to of them as opponents?
- 10. How does Alex get to the locatic or two a.n. delivery without be
- 11. Whom does Alex see for the first ea inis delivery?
- 12. What is your first impression of the man?
- 13. What items are believed
- 14. What happer here of the men drops something?
- 's suggests about what's i 15. What do y thi

# Cause/Effect

Directions: To plot cause and effect in a story, first list the sequence of events. Then put a check in either the "Cause" or "Effect" column for each event. Sometimes in a chain of events, one item may be both a cause and an effect. Draw arrows from cause statements to the appropriate effects.

Events in the story	Cause	Effect
1.		
2.		
3.		
4.		
5.		
6.		
7.		
8.		
9.		
10.		

Another way to map cause and effect is to local ran effect and then backtrack to the single or multiple causes.



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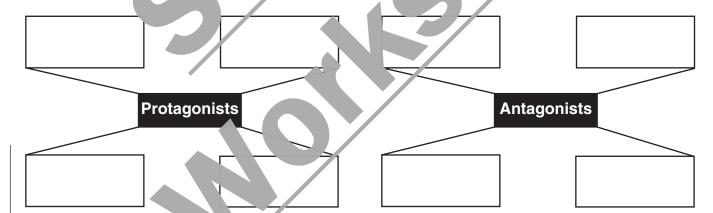
# **Protagonists and Antagonists**

The main character in a story is called the **protagonist**. Sometimes we call the protagonist the hero or heroine (the "good" person). The character who opposes the hero in a story is called the antagonist. Sometimes we call the antagonist the villain (the "bad" person).

**Directions:** Think about stories you have read. Who were some of the protagonists (heroes/heroines) in these stories? Who were the antagonists (villains)? List some of the protagonists and antagonists and the stories in which the opeared.

Protagonists	Antagonis	Story

Complete the charts below by tino a me common chart and or protagonists and prote list is often brave. An tago to may be cunning or antagonists. For example ist is not just a person has be cruel. Sometimes or custom. antac



As you read, decide who is the protagonist and who or what is the antagonist. Notice their characteristics, and compare/contrast them to the characters you listed in the chart above.