

Student Packet

Grades 7–8

The Westing Game

Ellen Raskin

NOVEL UNITS[®]



NEW WAYS TO LEARN READING,
WRITING, & CRITICAL THINKING



Novel Units® Single-Classroom User Agreement

With the purchase of electronic materials (such as ebooks and print-on-demand teaching activities) from a Novel Units, Inc. (Novel Units) Web site, or that of a Novel Units authorized dealer's Web site, the customer (the purchaser or person for whom this product was purchased) is granted a single-classroom user license, which entitles the customer to use or duplicate these materials for a single classroom (or home) only.

Sharing the digital files or reproduction of any part of this publication in any way or by any means for additional classrooms (or homes), an entire school, or a school system; by for-profit institutions and tutoring centers; or for commercial sale is strictly prohibited.

Reproduction of any part of the Teacher Guide is strictly prohibited. Use of the materials for anything other than classroom instruction is a violation of Novel Units intellectual property rights. Materials may be transmitted or projected via digital device within a single classroom setting only; any other electronic transmission or projection of materials is strictly prohibited. Novel Units retains full intellectual property rights on all proprietary products, and these rights extend to electronic editions of print books or materials, excerpts of print books or materials, and individual teaching activities offered for sale in digital format.

To obtain more information, or, if you would like to use Novel Units products for additional purposes not outlined in the single-classroom license (described above), please contact customer care@ecslearningsystems.com.

THE WESTING GAME

by
Ellen Raskin

Student Packet

Written by
Monica L. Odle

Contains masters for:

- 2 Prereading Activities
- 6 Vocabulary Activities
- 1 Study Guide
- 5 Literary Analysis Activities
- 4 Character Analysis Activities
- 1 Critical Thinking Activity
- 2 Comprehension Activities
- 3 Quizzes
- 1 Novel Test

PLUS

- Detailed Answer Key
and Scoring Rubric

Teacher Note

Selected activities, quizzes, and test questions in this Novel Units® Student Packet are labeled with the appropriate reading/language arts skills for quick reference. These skills can be found above quiz/test questions or sections and in the activity headings.

Note

The 2008 Speak paperback edition of the novel, ©1978 by Ellen Raskin, was used to prepare this guide. Page references may differ in other editions. Novel ISBN: 978-0-14-038664-6

Please note: Please assess the appropriateness of this novel for the age level and maturity of your students prior to reading and discussing it with them.

ISBN 978-1-60878-347-2

Copyright infringement is a violation of Federal Law.

© 2013 by Novel Units, Inc., Bulverde, Texas. All rights reserved. Reproduction of this publication is limited to the terms of the Single-Classroom User License for a maximum of 30 copies. No part of this publication may be translated, stored in a retrieval system, or transmitted or shared in any way or by any means (electronic, mechanical, photocopying, recording, or otherwise) without prior written permission from Novel Units, Inc. Reproduction of any part of this publication for multiple school terms, an entire school or for a school system, by for-profit institutions and tutoring centers, or for commercial sale is strictly prohibited

Novel Units is a registered trademark of ECS Learning Systems, Inc. Printed in the United States of America.

ECS Learning Systems, Inc. recommends that the purchaser/user of this publication preview and use his/her own judgment when selecting lessons and activities. Please assess the appropriateness of the content and activities according to grade level and maturity of your students. The responsibility to adhere to safety standards and best professional practices is the duty of the teachers, students, and/or others who use the content of this publication. ECS Learning Systems is not responsible for any damage, to property or person, that results from the performance of the activities in this publication.

Publisher Information

For a complete catalog, contact—

Novel Units, Inc.
P.O. Box 97
Bulverde, TX 78163-0097

Web site: novelunits.com

For more digital resources, visit:
ecslearningsystems.com

Note to the Teacher

Selected activities, quizzes, and test questions in this Novel Units® Student Packet are labeled with the following reading/language arts skills for quick reference. These skills can be found above quiz/test questions or sections and in the activity headings.

Basic Understanding: The student will demonstrate a basic understanding of written texts. The student will:

- use a text’s structure or other sources to locate and recall information (Locate Information)
- determine main idea and identify relevant facts and details (Main Idea and Details)
- use prior knowledge and experience to comprehend and bring meaning to a text (Prior Knowledge)
- summarize major ideas in a text (Summarize Major Ideas)

Literary Elements: The student will apply knowledge of literary elements to understand written texts. The student will:

- analyze characters from a story (Character Analysis)
- analyze conflict and problem resolution (Conflict/Resolution)
- recognize and interpret literary devices (flashback, foreshadowing, symbolism, simile, metaphor, etc.) (Literary Devices)
- consider characters’ points of view (Point of View)
- recognize and analyze a story’s setting (Setting)
- understand and explain themes in a text (Theme)

Analyze Written Texts: The student will use a variety of strategies to analyze written texts. The student will:

- identify the author’s purpose (Author’s Purpose)
- identify cause and effect relationships in a text (Cause/Effect)
- identify characteristics representative of a given genre (Genre)
- interpret information given in a text (Interpret Text)
- make and verify predictions with information from a text (Predictions)
- sequence events in chronological order (Sequencing)
- identify and use multiple text formats (Text Format)
- follow written directions and write directions for others to follow (Follow/Write Directions)

Critical Thinking: The student will apply critical-thinking skills to analyze written texts. The student will:

- write and complete analogies (Analogies)
- find similarities and differences throughout a text (Compare/Contrast)
- draw conclusions from information given (Drawing Conclusions)
- make and explain inferences (Inferences)
- respond to texts by making connections and observations (Making Connections)
- recognize and identify the mood of a text (Mood)
- recognize an author’s style and how it affects a text (Style)
- support responses by referring to relevant aspects of a text (Support Responses)
- recognize and identify the author’s tone (Tone)
- write to entertain, such as through humorous poetry or short stories (Write to Entertain)
- write to express ideas (Write to Express)
- write to inform (Write to Inform)
- write to persuade (Write to Persuade)
- demonstrate understanding by creating visual images based on text descriptions (Visualizing)
- practice math skills as they relate to a text (Math Skills)

Name _____

Vocabulary Card Game

protruding	ornithologist	basking	derisive
paranoia	penance	resign	poring
lunacy	presided	accomplice	baffled
pretense	regrettable	bequeath	vengeful
audible			

Teacher Directions:

- Photocopy and cut out the following vocabulary cards.
- If necessary, divide the class into groups.
- Give one card to each student in the class/group.
- The student who has the starred card begins by reading his/her question.
- The student who has the card with the correct vocabulary word responds and then reads his/her question.
- Play continues in this manner until all cards have been read.

★ **protruding**

Who has a word that means a scientist who studies birds?

derisive

Who has a word that means irrational distrust or unreasonable suspicion?

ornithologist

Who has a word that means to take great pleasure from something?

paranoia

Who has a word that means self-punishment for committing a sin?

basking

Who has a word that means mockingly scornful or disrespectful?

penance

Who has a word that means to give up something?

• Downloadable Novel Units® Product • Single-Classroom User License •

All rights reserved

Name _____

10. What does Turtle offer to do to atone for being the bomber?
11. Why does Madame Hoo steal things?
12. What makes everything seem all right to Angela?
13. What does Judge Ford realize about Westing?
14. Whom does Doug beat in the mile run?
15. What does Sandy reveal to Judge Ford?

Chapters 23–25

1. Why does Turtle believe Angela must love her forefather?
2. What do the heirs find in their envelopes?
3. What is significant about the “positions” listed next to each heir’s name this time?
4. Why does everyone think Sydelle and Angela may “win”?
5. What does article 13 of the will ask the heirs to do?
6. What does Sandy suggest the heirs do to help them solve the mystery?
7. Who arrives as Sandy dies?
8. Who states the answer is “the Iron Crow”?
9. What does Turtle call “disgusting lie”?
10. How did Thea discover she was playing chess with him?
11. Why does Chris think Westing allowed his ex-wife to inherit the estate?
12. What “queen” does Westing sacrifice in the Westing Game?

Chapters 26–30

1. What does Turtle set out to do in her “court” appearance?
2. Whom does Chris say was limping on the Westing lawn the night the smoke came from the chimney?
3. What is Otis’s true occupation?
4. Whom didn’t the investigator look into for any of his clients?
5. What did Turtle see floating out in Sandy’s flask?
6. What gift does Westing leave in Judge Ford’s files?
7. What is the first interesting fact Turtle points out from Westing’s obituary?
8. Whom does Turtle claim took Westing’s life, and how?
9. What does the coroner declare killed Sandy?

Name _____

The Westing Game
Activity #16 • Character Analysis
Use During and After Reading
(Character Analysis)

Character Analysis Blocks

Directions: Fill in the blocks below for either Angela Wexler or Sandy McSouthers.

Who is the character?			
What does the character do?		Why does s/he do it?	
What, if anything, is significant about the character's name?	What is the nature of the character's actions? (reactive, active, impulsive, consequential, secondary)		What is the significance of the novel's time and place to the character?
What is unusual or important about the character?	How does the character change in the story?	Does the character remind you of another character from another novel? Who?	Do you know anyone similar to this character?

Student Worksheets

Name _____

Flock Together

Directions: Select one pair of heirs from the novel. Write their names on the feathers below. In each feather, describe something that character needs in life, whether s/he knows it or not. On the lines below the feathers, explain how the characters have affected each other by the end of the novel.


