



TEACHER'S PET PUBLICATIONS

PUZZLE PACK™

for

The Alchemist

based on the book by
Paulo Coelho

Written by
Mary B. Collins

© 2008 Teacher's Pet Publications
All Rights Reserved

ISBN 978-1-60249-451-0
Item No. 304984

INTRODUCTION

If you already own the LitPlan for this title, this Puzzle Pack will refresh your Unit Resource Materials and Vocabulary Resource Materials sections plus give you additional materials you can substitute into the tests. If you do not already have a complete LitPlan, these pages will give you some supplemental materials to use with your own plan. There are two main groups of materials: one set for unit words (such as characters' names, symbols, places, etc.) and one set for vocabulary words associated with the book.

WORD LIST

There is a word list for both the unit words and the vocabulary words. These lists show you which words are being used in the materials and the clues or definitions being used for those words. You may want to give students a word list with clues/definitions to help them, or you may want students to only have a word list (without clues/definitions) if you want them to work a little harder. Both are available for duplication. The word lists can also be your "calling key" for the bingo games.

FILL IN THE BLANK AND MATCHING

There are 4 each of the fill in the blank and matching worksheets for both the unit and vocabulary words. These pages can be used either as extra worksheets for students or as objective parts of a unit test. They can be done individually if students need extra help or as a whole class activity to review the material covered.

MAGIC SQUARES

The magic squares not only reinforce the material covered but also work on reasoning and math skills. Many teachers have told us that their students really enjoy doing these!

WORD SEARCH PUZZLES

The word search words go in all directions, as indicated on your answer keys. Two of the word search puzzles have the clues listed rather than the words. This makes the puzzle a little more difficult, but it reinforces the material better. Two word search puzzles have words only for students who find the clue puzzles too difficult.

CROSSWORD PUZZLES

Both unit and vocabulary word sections have 4 crossword puzzles.

BINGO CARDS

There are 32 individual bingo cards for the unit words and 32 individual bingo cards for the vocabulary words. You can use your word list as a "call list," calling the words at random and marking them off of your list as you go, or you could use the flash cards by cutting them apart and drawing the words at random from a hat (or box or whatever). To make a better review, you might ask for the definition and spelling of each word as you call it out—or you could call out the definitions and have students tell you the words they need to look for on the puzzle.

JUGGLE LETTERS

The vocabulary juggle letter game is intended to help students learn the spellings of the words. One sheet has the definitions listed on it as an extra help for students who need it or to reinforce the definitions if you choose to do so.

FLASH CARDS

We've included a set of vocabulary flash cards you can duplicate, cut, and fold for your students. Some teachers make a few sets for general use by the class; others make a set for each student. Some teachers duplicate them for each student and have the students cut & fold their own. You can cut out just the words and put them in a hat, have each student pick out one word and write the definition and a sentence for that word. Students then swap words and papers, with the next student adding a sentence of his own under the last one. You can have students swap as many times as you like. Each time the student will read the sentences written prior to his own and then add a sentence. You can cut out the words and definitions separately and play "I Have; Who Has?" Each student in the room draws a word and definition. The first student says, "I have (the name of the word). Who has the definition?" The student with the definition reads it then says, "I have (the name of the vocabulary word she has). Who has the definition?" The round continues until all words and definitions have been given.

The Alchemist Fill In The Blanks 1

- _____ 1. For whom the lake weeps
- _____ 2. This leads the boy to begin his journey.
- _____ 3. Hooded men of the desert who provide information
- _____ 4. The boy works for money to buy these.
- _____ 5. Fear of this is worse than the thing itself.
- _____ 6. The baker had once desired this.
- _____ 7. The boy
- _____ 8. Divination stones given to the boy: ____ and Thummim
- _____ 9. Occupation chosen by the boy
- _____ 10. His words of faith were to be remembered for all time.
- _____ 11. Pastime of the Englishman
- _____ 12. Be aware of the place where you are brought to ____.
- _____ 13. The greatest lie: Our lives become controlled by ____.
- _____ 14. Boy who saved Egypt through dream interpretation
- _____ 15. Sent out by the alchemist to hunt each day
- _____ 16. Desert asks the boy to explain it.
- _____ 17. Boy's destination based on his dream
- _____ 18. The principle of favorability: beginner's ____
- _____ 19. Quality most essential to understanding the Language of the World
- _____ 20. Location of the Pyramids

The Alchemist Matching 1

- | | |
|-------------------|---|
| ___ 1. DISPLAY | A. For whom the lake weeps |
| ___ 2. HEART | B. Liquid part of the Master Work: ___ of Life |
| ___ 3. COURAGE | C. Helps the boy in the market place after he is robbed: ___ seller |
| ___ 4. ELIXIR | D. Love never keeps a man from pursuing his Personal ___. |
| ___ 5. LOVE | E. Continent over which the boy travels |
| ___ 6. LEGEND | F. Occupation chosen by the boy |
| ___ 7. SHEEP | G. Tells the boy what his dream means |
| ___ 8. READING | H. Sent out by the alchemist to hunt each day |
| ___ 9. STONE | I. Desert asks the boy to explain it. |
| ___ 10. CENTURION | J. Boy who saved Egypt through dream interpretation |
| ___ 11. SHEPHERD | K. The boy wants to build one outside the store. |
| ___ 12. TRUTH | L. The principle of favorability: beginner's ___ |
| ___ 13. DREAM | M. Alchemist tells the boy to listen to this. |
| ___ 14. CANDY | N. Country where they boy's journey begins |
| ___ 15. JOSEPH | O. This leads the boy to begin his journey. |
| ___ 16. GYPSY | P. Hooded men of the desert who provide information |
| ___ 17. SUN | Q. Solid part of the Master Work: Philosopher's ___ |
| ___ 18. LUCK | R. The boy works for money to buy these. |
| ___ 19. SALEM | S. Pastime of the Englishman |
| ___ 20. CAMEL | T. One's desire originated in the soul of the universe; the world's greatest ___. |
| ___ 21. SPAIN | U. Quality most essential to understanding the Language of the World |
| ___ 22. AFRICA | V. Desert transportation |
| ___ 23. NARCISSUS | W. It claims to know about love. |
| ___ 24. FALCON | X. His words of faith were to be remembered for all time. |
| ___ 25. BEDOUINS | Y. The old man who knew all about the boy; King of ___ |

The Alchemist Magic Squares 1

Match the definition with the vocabulary word. Put your answers in the magic squares below. When your answers are correct, all columns and rows will add to the same number.

- | | | | |
|-------------|---------------|-------------|--------------|
| A. SALEM | E. ENGLISHMAN | I. KORAN | M. EGYPT |
| B. AFRICA | F. STONE | J. LUCK | N. SOUL |
| C. SYCAMORE | G. SHEPHERD | K. MECCA | O. SPAIN |
| D. READING | H. ELIXIR | L. SANTIAGO | P. CENTURION |

- | | |
|--|--|
| 1. The boy found treasure beneath it:
___ tree | 9. Location of the Pyramids |
| 2. The principle of favorability:
beginner's ___ | 10. Liquid part of the Master Work: ___ of
Life |
| 3. Solid part of the Master Work:
Philosopher's ___ | 11. The boy |
| 4. Country where they boy's journey
begins | 12. The old man who knew all about the
boy; King of ___ |
| 5. His words of faith were to be
remembered for all time. | 13. Continent over which the boy travels |
| 6. Befriends the boy in the caravan | 14. Merchant's unvisited Pilgrimage
destination |
| 7. Muslim book of faith | 15. Occupation chosen by the boy |
| 8. Pastime of the Englishman | 16. Principle that governs all things; ___
of the World |

A=	B=	C=	D=
E=	F=	G=	H=
I=	J=	K=	L=
M=	N=	O=	P=

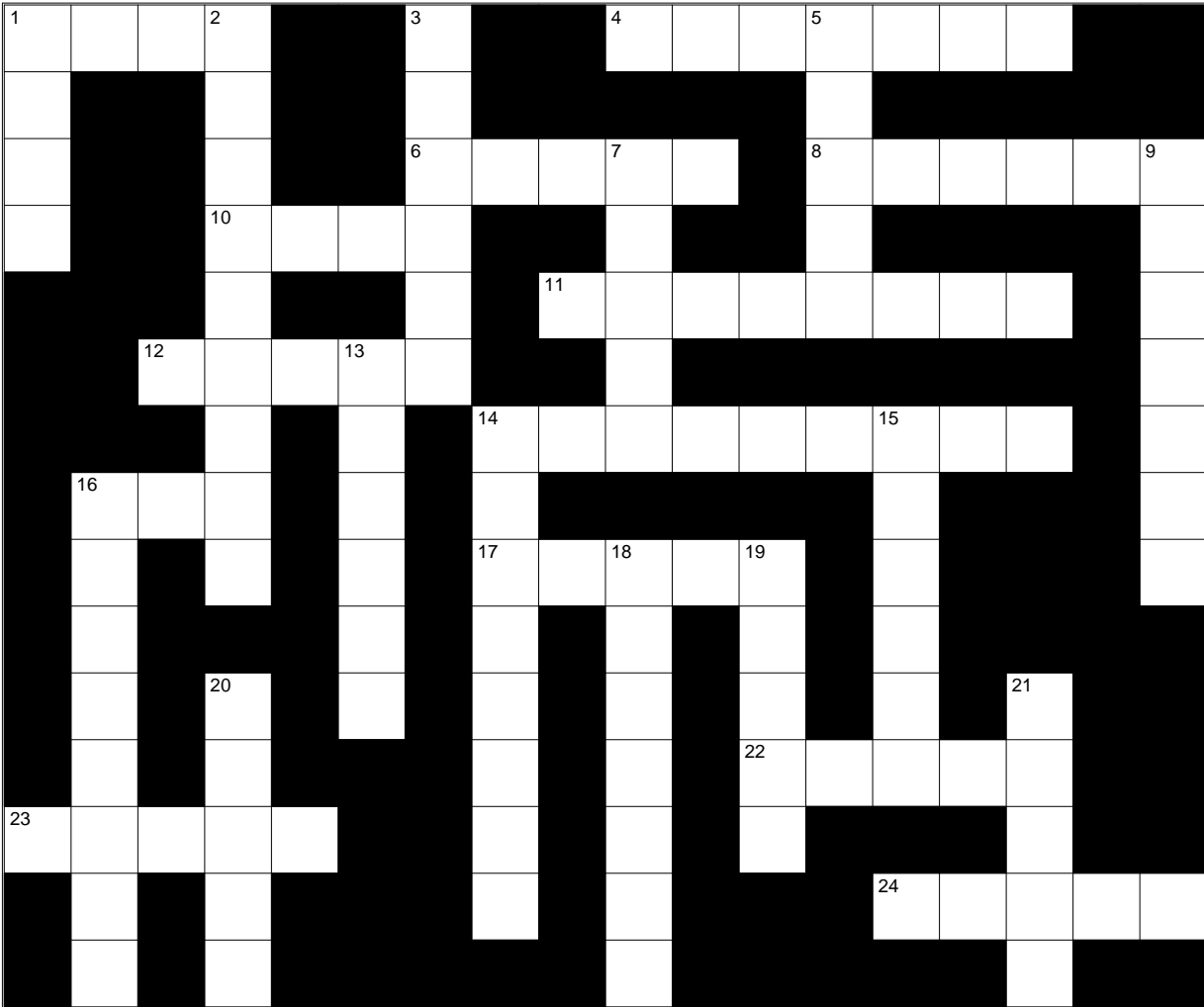
The Alchemist Word Search 1

N	D	T	R	A	V	E	L	T	L	G	M	E	C	C	A	Z	S
B	I	E	M	E	R	A	L	D	B	Y	M	S	D	R	E	A	M
N	S	H	G	S	K	G	Y	P	W	P	V	T	T	C	S	G	N
K	P	R	I	D	O	S	S	E	C	S	W	O	K	H	Q	O	V
S	L	S	Q	D	R	R	W	V	N	Y	C	N	E	D	V	L	Y
F	A	T	E	G	A	R	U	O	C	Z	M	E	L	A	S	D	Y
O	Y	N	Q	W	N	A	C	L	R	Q	P	G	L	K	N	D	M
S	Q	G	T	H	M	L	C	T	U	D	F	Y	J	I	N	S	E
T	U	W	N	I	A	P	S	A	J	R	R	P	W	A	X	N	N
R	E	N	T	F	A	I	Z	H	M	O	I	T	C	P	G	I	V
A	V	A	T	A	M	G	H	T	E	E	S	M	C	L	R	U	R
E	F	S	R	E	F	C	O	L	V	P	L	E	I	D	E	O	Z
H	G	C	H	S	T	R	U	T	H	Y	H	S	P	D	A	D	K
K	T	C	B	D	F	D	I	J	Q	L	H	E	M	H	D	E	M
N	L	A	T	S	Y	R	C	C	Y	M	U	V	R	O	I	B	G
A	L	E	G	E	N	D	J	B	A	M	C	C	Y	D	N	Z	L
P	R	I	E	S	T	D	K	N	S	O	U	L	K	Q	G	K	M

- Alchemist claims the boy can turn himself into this. (4)
- Alchemist tells the boy to listen to this. (5)
- Be aware of the place where you are brought to _____. (5)
- Befriends the boy in the caravan (10)
- Boy who saved Egypt through dream interpretation (6)
- Contains all the important texts of alchemy: _____ Tablet (7)
- Continent over which the boy travels (6)
- Country where they boy's journey begins (5)
- Desert asks the boy to explain it. (4)
- Desert transportation (5)
- Divination stones given to the boy: _____ and Thummim (4)
- Fatima's home is there. (5)
- He holds gold for the boy in case he ever needs it. (4)
- Helps the boy in the market place after he is robbed: _____ seller (5)
- Hooded men of the desert who provide information (8)
- It claims to know about love. (3)
- It distracted the boy at the marketplace. (5)
- Liquid part of the Master Work: _____ of Life (6)
- Location of the Pyramids (5)
- Love never keeps a man from pursuing his Personal _____. (6)
- Merchant's unvisited Pilgrimage destination (5)
- Muslim book of faith (5)

- Occupation chosen by the boy (8)
- Occupation the boy's parents chose for him (6)
- One's desire originated in the soul of the universe; the world's greatest _____. (5)
- Pastime of the Englishman (7)
- Principle that governs all things; _____ of the World (4)
- Quality most essential to understanding the Language of the World (7)
- Sent out by the alchemist to hunt each day (6)
- She waits for the boy's return. (6)
- Solid part of the Master Work: Philosopher's _____ (5)
- Tells the boy to show him where there is life in the desert (9)
- Tells the boy what his dream means (5)
- The alchemist turned lead into this. (4)
- The baker had once desired this. (6)
- The boy (8)
- The boy wants to build one outside the store. (7)
- The boy works for money to buy these. (5)
- The boy's help greatly increases the _____ Merchant's business. (7)
- The greatest lie: Our lives become controlled by _____. (4)
- The old man who knew all about the boy; King of _____ (5)
- The principle of favorability: beginner's _____ (4)
- This leads the boy to begin his journey. (5)
- Tribal _____ are taking place in the desert. (4)

The Alchemist Crossword 1



Across

1. Tribal ___ are taking place in the desert.
4. The boy's help greatly increases the ___ Merchant's business.
6. The boy works for money to buy these.
8. Love never keeps a man from pursuing his Personal ___.
10. The greatest lie: Our lives become controlled by ___.
11. The boy found treasure beneath it: ___ tree
12. One's desire originated in the soul of the universe; the world's greatest ___.
14. It is a good omen.
16. It claims to know about love.
17. This leads the boy to begin his journey.
22. Helps the boy in the market place after he is robbed: ___ seller
23. Be aware of the place where you are brought to ___.
24. Fatima's home is there.

Down

1. Alchemist claims the boy can turn himself into this.
2. Fear of this is worse than the thing itself.
3. Boy who saved Egypt through dream interpretation
5. The old man who knew all about the boy; King of ___
7. Location of the Pyramids
9. The boy wants to build one outside the store.
13. The baker had once desired this.
14. Hooded men of the desert who provide information
15. Sent out by the alchemist to hunt each day
16. Occupation chosen by the boy
18. Contains all the important texts of alchemy: ___ Tablet
19. Merchant's unvisited Pilgrimage destination
20. Muslim book of faith
21. Tells the boy what his dream means

The Alchemist

DREAM	CRYSTAL	FALCON	PYRAMIDS	URIM
JOSEPH	ELIXIR	SANTIAGO	SHEEP	CANDY
CENTURION	AFRICA	FREE SPACE	ENGLISHMAN	BEDOUINS
TRUTH	GOLD	FATIMA	STONE	SHEPHERD
ALCHEMIST	BUTTERFLY	FATE	SALEM	CAMEL

The Alchemist

OASIS	SPAIN	MONK	LEGEND	EMERALD
LUCK	SUN	SUFFERING	SOUL	TRAVEL
LOVE	GYPSY	FREE SPACE	PRIEST	NARCISSUS
WARS	COURAGE	SWORD	DISPLAY	READING
KORAN	SYCAMORE	HEART	WIND	TEARS