



TEACHER'S PET PUBLICATIONS

PUZZLE PACK™

for

Animal Farm

based on the book by
George Orwell

Written by
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INTRODUCTION

If you already own the LitPlan for this title, this Puzzle Pack will refresh your Unit Resource Materials and Vocabulary Resource Materials sections plus give you additional materials you can substitute into the tests. If you do not already have a complete LitPlan, these pages will give you some supplemental materials to use with your own plan. There are two main groups of materials: one set for unit words (such as characters' names, symbols, places, etc.) and one set for vocabulary words associated with the book.

WORD LIST

There is a word list for both the unit words and the vocabulary words. These lists show you which words are being used in the materials and the clues or definitions being used for those words. You may want to give students a word list with clues/definitions to help them, or you may want students to only have a word list (without clues/definitions) if you want them to work a little harder. Both are available for duplication. The word lists can also be your "calling key" for the bingo games.

FILL IN THE BLANK AND MATCHING

There are 4 each of the fill in the blank and matching worksheets for both the unit and vocabulary words. These pages can be used either as extra worksheets for students or as objective parts of a unit test. They can be done individually if students need extra help or as a whole class activity to review the material covered.

MAGIC SQUARES

The magic squares not only reinforce the material covered but also work on reasoning and math skills. Many teachers have told us that their students really enjoy doing these!

WORD SEARCH PUZZLES

The word search words go in all directions, as indicated on your answer keys. Two of the word search puzzles have the clues listed rather than the words. This makes the puzzle a little more difficult, but it reinforces the material better. Two word search puzzles have words only for students who find the clue puzzles too difficult.

CROSSWORD PUZZLES

Both unit and vocabulary word sections have 4 crossword puzzles.

BINGO CARDS

There are 32 individual bingo cards for the unit words and 32 individual bingo cards for the vocabulary words. You can use your word list as a "call list," calling the words at random and marking them off of your list as you go, or you could use the flash cards by cutting them apart and drawing the words at random from a hat (or box or whatever). To make a better review, you might ask for the definition and spelling of each word as you call it out—or you could call out the definitions and have students tell you the words they need to look for on the puzzle.

JUGGLE LETTERS

The vocabulary juggle letter game is intended to help students learn the spellings of the words. One sheet has the definitions listed on it as an extra help for students who need it or to reinforce the definitions if you choose to do so.

FLASH CARDS

We've included a set of vocabulary flash cards you can duplicate, cut, and fold for your students. Some teachers make a few sets for general use by the class; others make a set for each student. Some teachers duplicate them for each student and have the students cut & fold their own. You can cut out just the words and put them in a hat, have each student pick out one word and write the definition and a sentence for that word. Students then swap words and papers, with the next student adding a sentence of his own under the last one. You can have students swap as many times as you like. Each time the student will read the sentences written prior to his own and then add a sentence. You can cut out the words and definitions separately and play "I Have; Who Has?" Each student in the room draws a word and definition. The first student says, "I have (the name of the word). Who has the definition?" The student with the definition reads it then says, "I have (the name of the vocabulary word she has). Who has the definition?" The round continues until all words and definitions have been given.

Animal Farm Fill In The Blank 1

Fill in the blank with the term that is described.

- _____ 1. The animals lived by seven of these
- _____ 2. One single ruler with total power
- _____ 3. Snappy implement used to hit horses
- _____ 4. ----- of England
- _____ 5. Four ---- good; two --- bad
- _____ 6. Strategies
- _____ 7. Argument with rules
- _____ 8. A material symbol; the animals had a green & white one
- _____ 9. The cleverest of animals
- _____ 10. The Battle of the ---shed
- _____ 11. Foe
- _____ 12. The dogs chased him off of the farm
- _____ 13. All the habits of --- are evil.
- _____ 14. Influence; strength
- _____ 15. Huge, strong horse who had two maxims
- _____ 16. An individual casts one in an election
- _____ 17. Donkey
- _____ 18. Place of shelter for animals
- _____ 19. Snowball was Animal ----, First Class
- _____ 20. Motherly horse

Animal Farm Matching 1

- | | |
|----------------------|---|
| ___ 1. TACTICS | A. Our Leader; the leader of the animals |
| ___ 2. ENEMY | B. Strategies |
| ___ 3. FABLE | C. Moses was one |
| ___ 4. SNOWBALL | D. The dogs chased him off of the farm |
| ___ 5. WHISKEY | E. Middleman between Animal Farm & human world |
| ___ 6. COMMITTEE | F. Boxer split his; also the flag had one on it |
| ___ 7. UTOPIA | G. An individual casts one in an election |
| ___ 8. HOOF | H. The pigs ate these and drank the milk |
| ___ 9. NAPOLEON | I. Boxer and Benjamin, for example |
| ___ 10. MAN | J. Story in which animals speak & act like humans |
| ___ 11. WHYMPER | K. The pigs moved in there |
| ___ 12. COMMANDMENTS | L. Not wealthy |
| ___ 13. HOUSE | M. The animals lived by seven of these |
| ___ 14. VOTE | N. Job of the dogs |
| ___ 15. FRIENDS | O. The pigs drank this and ate the apples |
| ___ 16. MOSES | P. A perfect society |
| ___ 17. POOR | Q. Decisions were made by ---s of pigs |
| ___ 18. RETIRE | R. Beasts of ---- |
| ___ 19. IDEA | S. Thought |
| ___ 20. MILK | T. Stop working after a period of time |
| ___ 21. ENGLAND | U. All the habits of --- are evil. |
| ___ 22. APPLES | V. Foe |
| ___ 23. BARN | W. Place of shelter for animals |
| ___ 24. RAVEN | X. The pigs found a case of this and drank too much |
| ___ 25. GUARD | Y. Told stories about Sugarcandy Mountain |

Animal Farm Magic Squares 1

Match the definition with the vocabulary word. Put your answers in the magic squares below. When your answers are correct, all columns and rows will add to the same number.

- | | | |
|-------------|-----------------|-----------|
| A. NAPOLEON | G. WHIP | M. FIELD |
| B. EQUAL | H. WRITE | N. RETIRE |
| C. POWER | I. BEASTS | O. IDEA |
| D. GUARD | J. EXECUTE | P. ORWELL |
| E. ENGLAND | K. COMMANDMENTS | |
| F. MAN | L. LIES | |

- | | |
|--|-------------------------------------|
| 1. All animals are ----- | 9. Author |
| 2. Snappy implement used to hit horses | 10. ----- of England |
| 3. The animals lived by seven of these | 11. Beasts of ---- |
| 4. Stop working after a period of time | 12. Job of the dogs |
| 5. Place to plant crops | 13. Influence; strength |
| 6. Untruths | 14. All the habits of --- are evil. |
| 7. Most animals learned to read and --- | 15. Kill |
| 8. Our Leader; the leader of the animals | 16. Thought |

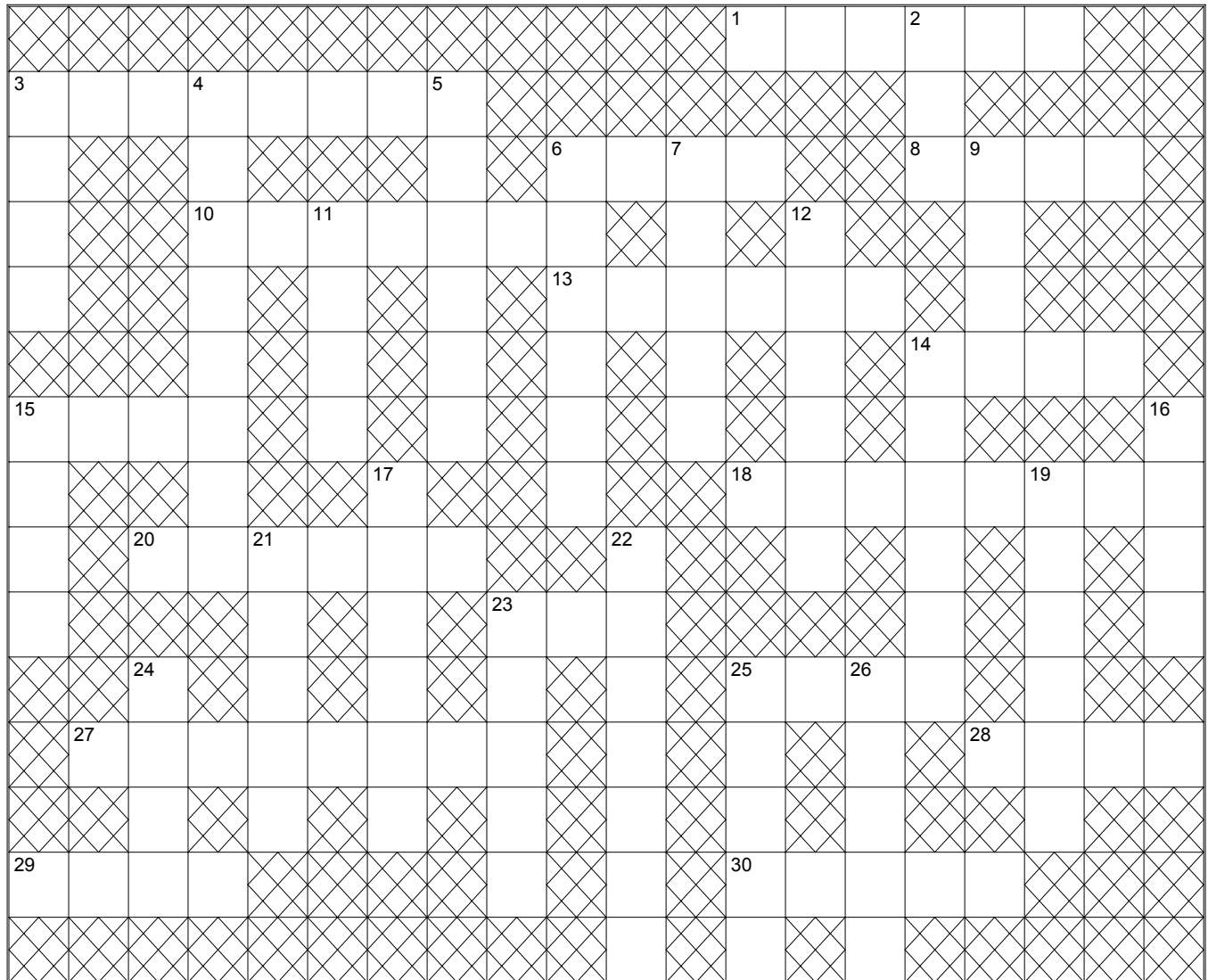
A=	B=	C=	D=
E=	F=	G=	H=
I=	J=	K=	L=
M=	N=	O=	P=

Animal Farm Word Search 1

W	H	I	S	K	E	Y	B	M	G	U	N	S	S	F	I	E	L	D	L
O	H	E	M	S	T	E	C	O	I	I	Y	E	D	U	A	E	G	O	M
C	I	E	U	G	A	W	A	O	M	L	L	C	N	N	G	R	W	G	H
L	P	O	R	S	B	T	J	A	M	P	K	N	E	S	F	A	M	S	S
A	H	O	T	O	E	O	J	O	P	M	E	E	I	M	L	E	R	W	M
M	K	S	O	F	D	N	X	A	N	V	A	F	R	L	C	D	H	R	R
I	U	K	E	R	E	P	N	E	A	E	C	N	F	W	R	I	T	E	T
N	Z	T	A	B	E	A	N	R	R	N	S	O	D	O	P	Q	L	T	H
A	O	U	O	E	M	E	L	G	B	G	Y	I	M	M	O	A	E	I	M
V	G	H	H	P	M	W	L	Y	K	L	M	S	V	M	E	D	U	R	R
Q	B	S	O	Y	I	B	A	R	N	A	B	I	P	U	I	N	R	E	Y
P	G	A	S	O	C	A	B	Q	M	N	O	V	Q	I	H	T	T	K	B
G	O	D	T	G	F	Z	W	H	L	D	L	S	Y	F	G	V	T	S	G
G	E	W	A	T	J	T	O	O	L	E	A	D	E	R	H	S	Q	E	N
B	P	L	E	M	L	H	N	O	R	W	E	L	L	E	L	B	A	F	E
X	F	R	F	R	Z	E	S	W	Q	K	S	H	E	E	T	S	C	L	S

- of the Cowshed (6)
- Farm (6)
- of England (6)
- A material symbol; the animals had a green & white one (4)
- A perfect society (6)
- A shortage of it triggered the revolution (4)
- A sign; something that represents something else (6)
- All the habits of --- are evil. (3)
- An individual casts one in an election (4)
- Animal ---- (4)
- Argument with rules (6)
- Author (6)
- Beasts of ---- (7)
- Boxer and Benjamin, for example (7)
- Boxer split his; also the flag had one on it (4)
- Decisions were made by ---s of pigs (9)
- Donkey (8)
- Duties; opposite of play (4)
- Foe (5)
- Four ---- good; two --- bad (4)
- Huge, strong horse who had two maxims (5)
- Influence; strength (5)
- Job of the dogs (5)
- Liberated (4)
- Men shot these at the animals (4)
- Moses was one (5)
- Most animals learned to read and --- (5)
- Napoleon's guard animals (4)
- Not a lie; correct (4)
- Not wealthy (4)
- Old Major had one of these (6)
- One in charge; Napoleon, for example (6)
- Owner of Manor Farm (5)
- Pigs began to sleep in these (4)
- Place of shelter for animals (4)
- Place to plant crops (5)
- Scape----- (4)
- Snappy implement used to hit horses (4)
- Snowball was Animal ----, First Class (4)
- Stop working after a period of time (6)
- Story in which animals speak & act like humans (5)
- Sweet treat (5)
- The Battle of the ---shed (3)
- The animals lived by seven of these (12)
- The cleverest of animals (4)
- The dogs chased him off of the farm (8)
- The hens had to give these up for sale (4)
- The persuasive pig (8)
- The pigs ate these and drank the milk (6)
- The pigs drank this and ate the apples (4)
- The pigs found a case of this and drank too much (7)
- The pigs moved in there (5)
- The wooly animals (5)
- These keep animals in a particular pasture (6)
- Thought (4)
- Untruths (4)
- Use of these was forbidden, not the use of beds (6)
- Where the Seven Commandments were written (4)

Animal Farm Crossword 1



Across

1. These keep animals in a particular pasture
3. Snowball and Napoleon disagreed about building it
6. Napoleon's guard animals
8. Snappy implement used to hit horses
10. Means friend or fellow worker
13. ----- of England
14. An individual casts one in an election
15. Scape-----
18. Win to another point of view
20. Author
23. All the habits of --- are evil.
25. Place of shelter for animals
27. All animals are equal; they are -----
28. Animal ----
29. Untruths
30. Foe

Down

2. The Battle of the ---shed
3. Where the Seven Commandments were written

4. One single ruler with total power
5. One in charge; Napoleon, for example
6. Argument with rules
7. Job of the dogs
9. Snowball was Animal ----, First Class
11. The pigs drank this and ate the apples
12. Boxer carried tons of these to make the windmill
14. Old Major had one of these
15. Men shot these at the animals
16. Pigs began to sleep in these
17. Smart; astute
19. ---- Farm
21. Most animals learned to read and ---
22. Beasts of ----
23. Told stories about Sugarcandy Mountain
24. Not a lie; correct
25. Huge, strong horse who had two maxims
26. Moses was one

Animal Farm

RETIRE	VOTE	FREDERICK	FLAG	EQUAL
GUARD	DEBATE	GOAT	SUGAR	RAVEN
IDEA	MAN	FREE SPACE	NAPOLEON	FABLE
WHYMPER	CLOVER	SNOWBALL	APPLES	TACTICS
VISION	WORK	FRIENDS	BARN	DICTATOR

Animal Farm

LEADER	GUNS	ORWELL	UTOPIA	BROTHERS
POOR	LEGS	STONES	COW	COMRADE
FOOD	HOUSE	FREE SPACE	SHEEP	MOLLIE
EGGS	SHEETS	HOOF	WALL	MOSES
OLD	SQUEALER	MILK	WINDMILL	WHIP