

# PUZZLE PACKTM

for

Mrs. Frisby and the Rats of NIMH

based on the book by Robert C. O' Brien

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#### INTRODUCTION

If you already own the LitPlan for this title, this Puzzle Pack will refresh your Unit Resource Materials and Vocabulary Resource Materials sections plus give you additional materials you can substitute into the tests. If you do not already have a complete LitPlan, these pages will give you some supplemental materials to use with your own plan. There are two main groups of materials: one set for unit words (such as characters' names, symbols, places, etc.) and one set for vocabulary words associated with the book.

#### **WORD LIST**

There is a word list for both the unit words and the vocabulary words. These lists show you which words are being used in the materials and the clues or definitions being used for those words. You may want to give students a word list with clues/definitions to help them, or you may want students to only have a word list (without clues/definitions) if you want them to work a little harder. Both are available for duplication. The word lists can also be your "calling key" for the bingo games.

#### FILL IN THE BLANK AND MATCHING

There are 4 each of the fill in the blank and matching worksheets for both the unit and vocabulary words. These pages can be used either as extra worksheets for students or as objective parts of a unit test. They can be done individually if students need extra help or as a whole class activity to review the material covered.

#### **MAGIC SQUARES**

The magic squares not only reinforce the material covered but also work on reasoning and math skills. Many teachers have told us that their students really enjoy doing these!

#### **WORD SEARCH PUZZLES**

The word search words go in all directions, as indicated on your answer keys. Two of the word search puzzles have the clues listed rather than the words. This makes the puzzle a little more difficult, but it reinforces the material better. Two word search puzzles have words only for students who find the clue puzzles too difficult.

#### **CROSSWORD PUZZLES**

Both unit and vocabulary word sections have 4 crossword puzzles.

#### **BINGO CARDS**

There are 32 individual bingo cards for the unit words and 32 individual bingo cards for the vocabulary words. You can use your word list as a "call list," calling the words at random and marking them off of your list as you go, or you could use the flash cards by cutting them apart and drawing the words at random from a hat (or box or whatever). To make a better review, you might ask for the definition and spelling of each word as you call it out—or you could call out the definitions and have students tell you the words they need to look for on the puzzle.

#### **JUGGLE LETTERS**

The vocabulary juggle letter game is intended to help students learn the spellings of the words. One sheet has the definitions listed on it as an extra help for students who need it or to reinforce the definitions if you choose to do so.

#### **FLASH CARDS**

We've included a set of vocabulary flash cards you can duplicate, cut, and fold for your students. Some teachers make a few sets for general use by the class; others make a set for each student. Some teachers duplicate them for each student and have the students cut & fold their own. You can cut out just the words and put them in a hat, have each student pick out one word and write the definition and a sentence for that word. Students then swap words and papers, with the next student adding a sentence of his own under the last one. You can have students swap as many times as you like. Each time the student will read the sentences written prior to his own and then add a sentence. You can cut out the words and definitions separately and play "I Have; Who Has?" Each student in the room draws a word and definition. The first student says, "I have (the name of the word). Who has the definition?" The student with the definition reads it then says, "I have (the name of the vocabulary word she has). Who has the definition?" The round continues until all words and definitions have been given.

## Mrs. Frisby and the Rats of NIMH Fill In The Blanks 1

 1. Mrs. Frisby's neighbor
2. Number of rats that escaped from NIMH
3. Timothy's older brother
4. The Frisbys live near one in the summer.
5. Estate where the rats stayed after NIMH
6. The real treasure the rats find in the Toy Tinker's truck
7. Best time to talk to the owl
8. Leader of the rats
9. The Frisbys must move from theirs in the garden.
 10. Isabella thinks Mrs. Frisby is one.
 11. Owner of the Boniface Estate
 12. Creature that bit Timothy some time ago
 13. Yellow canary, once the Fitzgibbons' pet
 14. Nicodemus has a patch over his left one.
 15. The size of an animal's brain is no measure of its
 16. Young female rat Mrs. Frisby encounters in the library
 17. Dr. Schultz is one; expert on brains, nerves, intelligence
 <ul><li>18. The rats learned to remove it and clean the house to avoid being found.</li><li>19. Mrs. Frisby finds corn, nuts, and mushrooms there.</li></ul>
20. Doctor who runs NIMH

## Mrs. Frisby and the Rats of NIMH Matching 1

1. PORGY	A. Isabella thinks Mrs. Frisby is one.
2. CHRISTMAS	B. The Frisbys must move from theirs in the garden.
3. SPY	C. Nicodemus re-names the 'rat race' to the ' race.'
4. NICODEMUS	D. Huge rat revived after breathing the gas.
5. ISABELLA	E. Leader of the rats
6. COLANDER	F. The rats stole most of the lights after this holiday.
7. MARTIN	G. Yellow canary, once the Fitzgibbons' pet
8. LIBRARY	H. Owner of the Boniface Estate
9. HOUSE	I. The Frisbys' house needs to be moved to the of the stone.
10. SPIDER	J. The real treasure the rats find in the Toy Tinker's truck
11. TOOLS	K. Young female rat Mrs. Frisby encounters in the library
12. JUSTIN	L. Chief engineer of the rat colony
13. SCHULTZ	M. Creature that bit Timothy some time ago
14. EYE	N. Timothy's older brother
15. RABIES	O. Number of rats that escaped from NIMH
16. BRUTUS	P. Oldest animal in the woods; he gives advice
17. LEE	Q. Paul thinks the Public Health Service is investigating this disease in rats.
18. ARTHUR	R. Billy uses it as a rat trap.
19. SHOCK	S. Where Mrs. Frisby waits for her first meeting with Nicodemus.
20. TWENTY	T. Nicodemus has a patch over his left one.
21. BROOK	U. She puts the sleeping powder in the cat's bowl.
22. PEOPLE	V. Doctor who runs NIMH
23. OWL	W. He helps Mrs. Frisby escape from Billy.
24. FRISBY	X. The Frisbys live near one in the summer.
25. GORDON	Y. Rats get this through the maze floor when they go the wrong way.

### Mrs. Frisby and the Rats of NIMH Magic Squares 1

Match the definition with the vocabulary word. Put your answers in the magic squares below. When your answers are correct, all columns and rows will add to the same number.

A. LIBRARY B. STEALING C. STUMP D. CONTROL E. MOUNTAINS F. LEE	G. BUSH H. OWL I. PIN J. THORN K. MOVING L. DUSK	M. GORDON N. FRISBY O. BONIFACE P. CHIPMUNKS				
1. LLL	L. DOOK					
She puts the sle cat's bowl.	eping powder in the	<ol><li>National forest where the rats decide to move while at Boniface: Thorn</li></ol>				
2. Thorny covering	over the entrance to	<ol><li>They tell Nicodemus to go to the owl.</li></ol>				
the rat hole: rose	e	11. Mrs. Frisby finds corn, nuts, and				
3. Best time to talk	to the owl	mushrooms there.				
<ol><li>Where Mrs. Fris meeting with Nic</li></ol>	by waits for her first codemus.	<ol> <li>Place Nicodemus wants to move the rat colony: Valley</li> </ol>				
5. Mrs. Frisby worr	ies about this while	13. Group C was the Group.				
Timothy is sick:	Day	14. Part Farmer Fitzgibbon orders, which				
6. The Plan is to le	arn to live without	delays plowing: linch				
·		15. The Frisbys' house needs to be				
7. Owner of the Bo	niface Estate	moved to the of the stone.				

16. Estate where the rats stayed after

NIMH

A=	B=	C=	D=
E=	F=	G=	H=
l=	J=	K=	L=
M=	N=	O=	P=

8. Oldest animal in the woods; he gives

advice

В	R	U	Т	U	S	Т	В	D	С	Т	С	С	Е	W	В
G	0	R	D	0	Ν	S	Н	R	Е	W	Н	Н	I	R	F
Q	D	V	W	-	Α	0	Α	Α	-	Ε	R	-	G	-	Ν
Z	Τ	L	Τ	S	Н	Р	L	G	L	Ν	I	Ρ	Η	Τ	S
L	R	R	G	V	Т	J	L	0	U	Τ	S	M	Τ	Ε	Χ
Т	Α	Н	W	Ρ	Α	L	Ε	Ν	J	Υ	Т	U	Ε	Υ	E
M	S	S	M	Ο	Ν	V	В	Ν	Q	В	M	Ν	W	Ρ	Н
K	Н	U	F	R	Ο	В	Α	Χ	Ν	R	Α	Κ	M	S	Q
Q	Т	В	Τ	G	J	В	S	L	J	Ε	S	S	С	Υ	M
S	Ε	G	Α	Υ	S	Ρ	I	D	Е	R	R	G	M	L	R
Т	Н	R	Ε	Ε	Υ	В	W	Ν	R	I	Ν	В	0	L	Н
W	Ε	Ο	W	Z	R	R	Т	Ε	Α	I	Н	R	V	I	С
С	Ε	0	С	Α	Ζ	Ε	K	G	D	F	Т	K	I	В	G
М	L	Υ	R	K	Z	Р	L	Α	Ν	Ν	S	В	Ν	Т	J
Р	В	Υ	Ρ	Α	U	L	Ε	С	0	U	V	I	G	0	G
Q	N	İ	M	Н	K	R	Н	С	D	L	Р	D	В	Y	R

Best time to talk to the owl (4) Number of mice the rats freed from their cages (5) Cat that killed Jonathan Frisby (6) Number of rat groups in the NIMH lab (5) Completion of it would eliminate stealing: The \_ Number of rats that escaped from NIMH (6) Oldest animal in the woods; he gives advice (3) (4) Creature that bit Timothy some time ago (6) Owner of the Boniface Estate (6) Dr. Schultz's female assistant (5) Part Farmer Fitzgibbon orders, which delays Farmer Fitzgibbon's oldest son (4) plowing: linch \_\_\_\_ (3) Farming tool Nicodemus designs for the rats to Rats get this through the maze floor when they go use (4) the wrong way. (5) Group C was the \_\_\_ Group. (7) Set of corridors Nicodemus ran through while He captures Mrs. Frisby under a colander. (5) George watched (4) He makes powders and potions. (4) Six of the mice were blown away by this in the Huge rat revived after breathing the gas. (6) duct. (3) Isabella thinks Mrs. Frisby is one. (3) The Frisbys' house needs to be moved to the of the stone. (3) Justin read instructions telling how to open the The rats learned to remove it and clean the house door. (4) Letters on the truck when Nicodemus & Jenner to avoid being found. (5) The rats spent their time reading and learning to were captured (4) \_\_\_ at Boniface Estate. (5) Location of Mrs. Frisby's hiding hole: fence \_\_\_\_ (4)The rats stole most of the lights after this holiday. Most important skill the rats learn in NIMH (7) (9)Mrs. Frisby finds corn, nuts, and mushrooms They tell Nicodemus to go to the owl. (9) there. (5) Thorny covering over the entrance to the rat hole: rose \_\_\_\_ (4) Mrs. Frisby worries about this while Timothy is Timothy's older brother (6) sick: \_\_\_ Day (6) Where Mrs. Frisby waits for her first meeting with Mrs. Frisby's husband; also one of the mice (8) Mrs. Frisby's neighbor (5) Nicodemus. (7) Nicodemus & the rats found tools in his truck: \_\_\_\_ Yellow canary, once the Fitzgibbons' pet (5) Young female rat Mrs. Frisby encounters in the Tinker (3) Nicodemus has a patch over his left one. (3) library (8) Nicodemus's best friend growing up (6)

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#### Across

- 2. Most important skill the rats learn in NIMH
- 5. The Frisbys live near one in the summer.
- 8. Doctor who runs NIMH
- 9. Set of corridors Nicodemus ran through while George watched
- 10. Mrs. Frisby finds corn, nuts, and mushrooms there.
- 11. Nicodemus has a patch over his left one.
- 12. Huge rat revived after breathing the gas.
- 14. The Frisbys' house needs to be moved to the \_\_\_\_ of the stone.
- 16. Oldest animal in the woods; he gives advice
- 18. The Frisbys must move from theirs in the garden.
- 19. Where Mrs. Frisby waits for her first meeting with Nicodemus.
- 20. Yellow canary, once the Fitzgibbons' pet
- 21. Nicodemus & the rats found tools in his truck:
  Tinker
- 22. Estate where the rats stayed after NIMH

#### Down

- 1. She puts the sleeping powder in the cat's how!
- 3. Chief engineer of the rat colony
- 4. Letters on the truck when Nicodemus & Jenner were captured
- 6. Rats get this through the maze floor when they go the wrong way.
- 7. Male assistant in the NIMH lab
- 8. Creature that bit Timothy some time ago
- 11. Number of mice the rats freed from their cages
- 12. He captures Mrs. Frisby under a colander.
- 13. Place Nicodemus wants to move the rat colony: \_\_\_\_ Valley
- 15. Thorny covering over the entrance to the rat hole: rose
- 17. The rats spent their time reading and learning to \_\_\_\_ at Boniface Estate.
- 20. Part Farmer Fitzgibbon orders, which delays plowing: linch \_\_\_\_

## Mrs Frisby

BUSH	PEOPLE	ARTHUR	FITZGIBBON	SULLIVAN
STEALING	GEORGE	CAPACITY	BILLY	LEE
EIGHT	NEUROLOGIST	FREE SPACE	DUSK	TWENTY
SHOCK	BRUTUS	AIR	TOY	MECHANIZED
CHIPMUNKS	SCHULTZ	THREAD	CARELESS	JENNER

## Mrs Frisby

CAGE	CONTROL	THREE	MOVING	CIVILIZATION
PLAN	SHREW	HENDERSON	NIMH	MOUNTAINS
BROOK	THORN	FREE SPACE	MAZE	MARTIN
NICODEMUS	POST	READING	PLOW	AGES
COLANDER	JULIE	PIN	RABIES	BONIFACE