

TEACHER'S PET PUBLICATIONS

PUZZLE PACKTM for

The Old Man and the Sea

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INTRODUCTION

If you already own the LitPlan for this title, this Puzzle Pack will refresh your Unit Resource Materials and Vocabulary Resource Materials sections plus give you additional materials you can substitute into the tests. If you do not already have a complete LitPlan, these pages will give you some supplemental materials to use with your own plan. There are two main groups of materials: one set for unit words (such as characters' names, symbols, places, etc.) and one set for vocabulary words associated with the book.

WORD LIST

There is a word list for both the unit words and the vocabulary words. These lists show you which words are being used in the materials and the clues or definitions being used for those words. You may want to give students a word list with clues/definitions to help them, or you may want students to only have a word list (without clues/definitions) if you want them to work a little harder. Both are available for duplication. The word lists can also be your "calling key" for the bingo games.

FILL IN THE BLANK AND MATCHING

There are 4 each of the fill in the blank and matching worksheets for both the unit and vocabulary words. These pages can be used either as extra worksheets for students or as objective parts of a unit test. They can be done individually if students need extra help or as a whole class activity to review the material covered.

MAGIC SQUARES

The magic squares not only reinforce the material covered but also work on reasoning and math skills. Many teachers have told us that their students really enjoy doing these!

WORD SEARCH PUZZLES

The word search words go in all directions, as indicated on your answer keys. Two of the word search puzzles have the clues listed rather than the words. This makes the puzzle a little more difficult, but it reinforces the material better. Two word search puzzles have words only for students who find the clue puzzles too difficult.

CROSSWORD PUZZLES

Both unit and vocabulary word sections have 4 crossword puzzles.

BINGO CARDS

There are 32 individual bingo cards for the unit words and 32 individual bingo cards for the vocabulary words. You can use your word list as a "call list," calling the words at random and marking them off of your list as you go, or you could use the flash cards by cutting them apart and drawing the words at random from a hat (or box or whatever). To make a better review, you might ask for the definition and spelling of each word as you call it out–or you could call out the definitions and have students tell you the words they need to look for on the puzzle.

JUGGLE LETTERS

The vocabulary juggle letter game is intended to help students learn the spellings of the words. One sheet has the definitions listed on it as an extra help for students who need it or to reinforce the definitions if you choose to do so.

FLASH CARDS

We've included a set of vocabulary flash cards you can duplicate, cut, and fold for your students. Some teachers make a few sets for general use by the class; others make a set for each student. Some teachers duplicate them for each student and have the students cut & fold their own. You can cut out just the words and put them in a hat, have each student pick out one word and write the definition and a sentence for that word. Students then swap words and papers, with the next student adding a sentence of his own under the last one. You can have students swap as many times as you like. Each time the student will read the sentences written prior to his own and then add a sentence. You can cut out the words and definitions separately and play "I Have; Who Has?" Each student in the room draws a word and definition. The first student says, "I have (the name of the word). Who has the definition?" The student with the definition reads it then says, "I have (the name of the vocabulary word she has). Who has the definition?" The round continues until all words and definitions have been given.

| 1. I know many and I have resolution. |
|---|
| 2. Second kind of fish Santiago ate |
| 3. Large hook with which one pulls in a lined fish |
| 4. Pub/restaurant owner |
| 5. Leftover bones |
| 6. Baseball club |
| 7. It holds a sail. |
| 8. Santiago had a streak of bad |
| 9. Santiago ate fish from the bigger fish's stomach. |
| 10. The worst kind of bad luck |
| 11. Daily news publication |
| 12. Sharp instrument that finally killed the big fish |
| 13. Santiago tied his knife to one to make a weapon. |
| 14. They attacked and ate the big fish. |
| 15. Santiago got his nickname from arm in his youth. |
| 16. The fish's splash got Santiago all |
| 17. El Campeon; the old man |
| 18. Santiago's home country |
| 19. The old man: El |
| 20. Baseball great |

The Old Man and The Sea Matching 1

| 1. TRICKS | A. Second kind of fish Santiago ate |
|--------------|--|
| 2. BAIT | B. Santiago tied his knife to one to make a weapon. |
| 3. EXACT | C. Baseball great |
| 4. TOWED | D. Santiago hit the sharks with one. |
| 5. NETS | E. It is better to be lucky. But I would rather be |
| 6. MAST | F. He received the head of the fish from Santiago |
| 7. WET | G. It holds a sail. |
| 8. CLUB | H. Ocean |
| 9. CRAMPS | I. I know many and I have resolution. |
| 10. SHACK | J. Yellow; a friendly, wishful joke |
| 11. OAR | K. Fish lure |
| 12. DIMAGGIO | L. Pub/restaurant owner |
| 13. FLYING | M. Santiago ate fish from the bigger fish's stomach. |
| 14. BAT | N. Subject of the old man's dreams |
| 15. SEA | O. Small house, usually run-down |
| 16. SHARKS | P. The fish's splash got Santiago all |
| 17. LIONS | Q. Santiago had a streak of bad |
| 18. RICE | R. Leftover bones |
| 19. DOLPHIN | S. El Campeon; the old man |
| 20. MARTIN | T. Tied rope-like things that catch fish |
| 21. LUCK | U. They attacked and ate the big fish. |
| 22. BROTHERS | V. What the big fish did to Santiago's boat |
| 23. SANTIAGO | W. The fish are our |
| 24. PEDRICO | X. Baseball club |
| 25. CARCASS | Y. Santiago's muscular problem with his hands |

- ____25. CARCASS
- Y. Santiago's muscular problem with his hands

The Old Man and The Sea Magic Squares 1

Match the definition with the vocabulary word. Put your answers in the magic squares below. When your answers are correct, all columns and rows will add to the same number.

- A. WRESTLINGG. DOLPHINB. BAITH. BROTHERSC. OARI. CAMPEOND. SALAOJ. CLUBE. PEDRICOK. LIONSF. MARTINL. FLYING
 - 1. Large hook with which one pulls in a lined fish
- 2. Second kind of fish Santiago ate
- 3. Santiago ate _____ fish from the bigger fish's stomach.
- 4. Santiago got his nickname from arm _____ in his youth.
- 5. Subject of the old man's dreams
- 6. Fish lure
- 7. Yellow ____; a friendly, wishful joke
- 8. The fish are our _____.

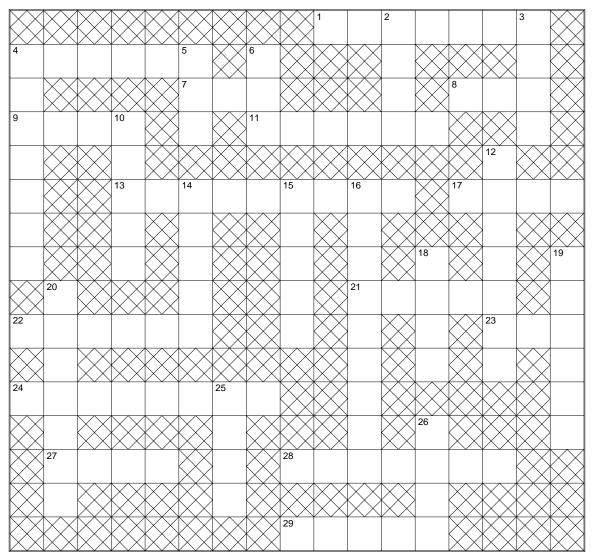
- M. RICE
- N. GAFF
- O. TRICKS
- P. MANOLIN
 - 9. He received the head of the fish from Santiago
 - 10. The boy
 - 11. Santiago tied his knife to one to make a weapon.
 - 12. Santiago hit the sharks with one.
 - 13. The worst kind of bad luck
 - 14. The old man: El ____
 - 15. Pub/restaurant owner
 - 16. I know man____ and I have resolution.

| A= | B= | C= | D= |
|----|----|----|----|
| E= | F= | G= | H= |
| l= | J= | K= | L= |
| M= | N= | O= | P= |

The Old Man and The Sea Word Search 1

| P X Q L W X J A T Q A J M X K N L C F | C A R C A S S F F M S A L A O T Q U D | JRKFLTBHPMNXJCRYMLB | K F Q R P I W E A K J F P T F T W D X | F B O N I T O P K R I C E E L V I C J | L > N K M N C N O D K G T \ L H D N R | K H F G G A I A S H B S H M S H A C K | M J T L K H R E P A P S V E N V D T D | G D T O W E D L T B K D I M A G G I O | WKCNLSEBICLRTQB>NLΗ | NYCJQWPSINBROTHERSG | F F K G A F F R S A N T I A G O R C Z | S Q M V P M T L S G Y D N Y H R P U H | M P Q V T I A B Y Q N E O A W F C B K | YCJFEYENCITDRLYFFAP | DCSKIFFSOSNPYSPMARC | G N I L T S E R Y L O G H K D H M Y D | JWLBBADDVOIBPMLXIXC | BSMFTPMTNLKNKDZPCND | |
|--|---------------------------------------|---------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|---------------------------------------|--|--|---|---|---|--|---|---------------------------------------|---------------------------------------|---------------------|---------------------|--|
| Baseball club (3) Baseball great (8) Daily news publication (9) El Campeon; the old man (8) Fish lure (4) He received the head of the fish from Santiago (7) I know many and I have resolution. (6) It holds a sail. (4) It is better to be lucky. But I would rather be (5) Kind of fish the old man caught (6) Kind of fish the old man caught (6) Kind of tuna (6) Large hook with which one pulls in a lined fish (4) Leftover bones (7) Loss (6) Ocean (3) Pub/restaurant owner (6) Santiago ate fish from the bigger fish's stomach. (6) Santiago got a cut below his when the fish pulled him over. (3) Santiago got his nickname from arm in his youth. (9) | | | | | | | | Sant Sant Sant Sant Sant Sant (6) Secc Shar fish Sma Subj The The The The The The The Wha | iago iago iago iago iago iago iago iago | hit the tied (3) s ho s kin s mu s mu s mu s mu s mu s mu s mu s mu | ne sh his k me c id of uscul of fish ent f usua old ur ash g El d of l d and thing ish c | narks inife count boat ar pr h Sar hat f ally ru man' got S got S J ate gs th did to | with to or ry (4 (5) roble ntiag inally un-do s dre (8) antia) uck (the t at ca o San | o one ne to) m wi o ate / kille own (eams ogo a (5) oig fis atch f | make th his h e (7) ed the l | nands big . (3) t (5) | | | |

The Old Man and The Sea Crossword 1



Across

- 1. Second kind of fish Santiago ate
- 4. Santiago's muscular problem with his hands
- 7. Santiago got a cut below his _____ when the fish pulled him over.
- 8. Baseball club
- 9. It holds a sail.
- 11. I know many _____ and I have resolution.
- 13. Santiago got his nickname from arm _____ in his youth.
- 17. Fish lure
- 21. The worst kind of bad luck
- 22. Loss
- 23. Santiago tied his knife to one to make a weapon.
- 24. The fish are our _____.
- 27. Santiago's home country
- 28. Leftover bones
- 29. Santiago's kind of boat

Down

- 2. Santiago had a streak of bad _
- 3. Tied rope-like things that catch fish
- 4. The old man: El
- 5. Ocean
- 6. The fish's splash got Santiago all _____.
- 10. What the big fish did to Santiago's boat
- 12. Sharp instrument that finally killed the big fish
- 14. It is better to be lucky. But I would rather be
- 15. Subject of the old man's dreams
- 16. Daily news publication
- 18. Santiago hit the sharks with one.
- 19. Pub/restaurant owner
- 20. He received the head of the fish from Santiago
- 25. Yellow ____; a friendly, wishful joke
- 26. Large hook with which one pulls in a lined fish

| CRAMPS | BROTHERS | FLYING | LUCK | EXACT |
|---------|----------|------------|--------|-----------|
| MANOLIN | PEDRICO | BAIT | TRICKS | NETS |
| MARLIN | WET | FREE SPACE | SEA | CUBA |
| BAT | GAFF | DEFEAT | CLUB | TOWED |
| LIONS | OAR | NEWSPAPER | SKIFF | WRESTLING |

The Old Man and The Sea

| SALAO | DOLPHIN | BONITO | RICE | SANTIAGO |
|-----------|---------|------------|-----------|----------|
| CARCASS | SHACK | CAMPEON | HARPOON | SHARKS |
| DIMAGGIO | MAST | FREE SPACE | WRESTLING | SKIFF |
| NEWSPAPER | OAR | LIONS | TOWED | CLUB |
| DEFEAT | GAFF | BAT | CUBA | SEA |