



TEACHER'S PET PUBLICATIONS

PUZZLE PACK™

for

The Pigman's Legacy

based on the book by

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Written by

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INTRODUCTION

If you already own the LitPlan for this title, this Puzzle Pack will refresh your Unit Resource Materials and Vocabulary Resource Materials sections plus give you additional materials you can substitute into the tests. If you do not already have a complete LitPlan, these pages will give you some supplemental materials to use with your own plan. There are two main groups of materials: one set for unit words (such as characters' names, symbols, places, etc.) and one set for vocabulary words associated with the book.

WORD LIST

There is a word list for both the unit words and the vocabulary words. These lists show you which words are being used in the materials and the clues or definitions being used for those words. You may want to give students a word list with clues/definitions to help them, or you may want students to only have a word list (without clues/definitions) if you want them to work a little harder. Both are available for duplication. The word lists can also be your "calling key" for the bingo games.

FILL IN THE BLANK AND MATCHING

There are 4 each of the fill in the blank and matching worksheets for both the unit and vocabulary words. These pages can be used either as extra worksheets for students or as objective parts of a unit test. They can be done individually if students need extra help or as a whole class activity to review the material covered.

MAGIC SQUARES

The magic squares not only reinforce the material covered but also work on reasoning and math skills. Many teachers have told us that their students really enjoy doing these!

WORD SEARCH PUZZLES

The word search words go in all directions, as indicated on your answer keys. Two of the word search puzzles have the clues listed rather than the words. This makes the puzzle a little more difficult, but it reinforces the material better. Two word search puzzles have words only for students who find the clue puzzles too difficult.

CROSSWORD PUZZLES

Both unit and vocabulary word sections have 4 crossword puzzles.

BINGO CARDS

There are 32 individual bingo cards for the unit words and 32 individual bingo cards for the vocabulary words. You can use your word list as a "call list," calling the words at random and marking them off of your list as you go, or you could use the flash cards by cutting them apart and drawing the words at random from a hat (or box or whatever). To make a better review, you might ask for the definition and spelling of each word as you call it out—or you could call out the definitions and have students tell you the words they need to look for on the puzzle.

JUGGLE LETTERS

The vocabulary juggle letter game is intended to help students learn the spellings of the words. One sheet has the definitions listed on it as an extra help for students who need it or to reinforce the definitions if you choose to do so.

FLASH CARDS

We've included a set of vocabulary flash cards you can duplicate, cut, and fold for your students. Some teachers make a few sets for general use by the class; others make a set for each student. Some teachers duplicate them for each student and have the students cut & fold their own. You can cut out just the words and put them in a hat, have each student pick out one word and write the definition and a sentence for that word. Students then swap words and papers, with the next student adding a sentence of his own under the last one. You can have students swap as many times as you like. Each time the student will read the sentences written prior to his own and then add a sentence. You can cut out the words and definitions separately and play "I Have; Who Has?" Each student in the room draws a word and definition. The first student says, "I have (the name of the word). Who has the definition?" The student with the definition reads it then says, "I have (the name of the vocabulary word she has). Who has the definition?" The round continues until all words and definitions have been given.

Pigman's Legacy Matching 1

- | | |
|---------------------|---|
| ___ 1. JOKES | A. Lorraine reads a lot of books about ____. |
| ___ 2. TOMB | B. A retirement plan for the self-employed. |
| ___ 3. CHILDHOOD | C. What government agency does the Colonel fear most? |
| ___ 4. CAFETERIA | D. Period from puberty to maturity |
| ___ 5. PROMISE | E. Kind of cigarettes Lorraine wants John to smoke |
| ___ 6. PSYCHOLOGY | F. Name of the introduction to the book, The ____ |
| ___ 7. FOUR | G. The Colonel was knighted by the King of ____. |
| ___ 8. SPINACH | H. The only game the Colonel knows is The Game of ____. |
| ___ 9. CONLAN | I. Who did the Colonel ask to see before he died? |
| ___ 10. SERENDIPITY | J. Author's last name |
| ___ 11. KEOGH | K. A mausoleum is a large, stately ____. |
| ___ 12. ADOLESCENCE | L. Dinosaur with bony plates on its back |
| ___ 13. IRS | M. Word John uses to be 'throw up' |
| ___ 14. FUDGE | N. John no longer plays many practical ____. |
| ___ 15. DOLLY | O. What was the Colonel wearing around his neck? |
| ___ 16. RHINESTONE | P. Color of the Colonel's car |
| ___ 17. STEGOSAURUS | Q. Faculty of making fortunate discoveries by accident |
| ___ 18. BARF | R. Ms. Racinski's first name |
| ___ 19. MEDALLION | S. Dolly and the Colonel won ____ Thousand Dollars. |
| ___ 20. SWEDEN | T. Dolly wore what kind of earrings? |
| ___ 21. GUS | U. Gift that John and Lorraine took to the Colonel |
| ___ 22. YELLOW | V. Dolly works in the school ____. |
| ___ 23. ZINDEL | W. A Pigman basically kills a kid's ____. |
| ___ 24. PRIEST | X. John's last name |
| ___ 25. LIFE | Y. Phony name originally give by the Colonel |

Pigman's Legacy Magic Squares 1

Match the definition with the vocabulary word. Put your answers in the magic squares below. When your answers are correct, all columns and rows will add to the same number.

- | | | |
|-------------|---------------|----------------|
| A. FUDGE | G. PRIEST | M. PAUL |
| B. GUS | H. DOLLY | N. CURSES |
| C. YELLOW | I. SWEDEN | O. RHINESTONE |
| D. TOMB | J. STUDEBAKER | P. SERENDIPITY |
| E. LIFE | K. MEDALLION | |
| F. ATLANTIC | L. PROMISE | |

- | | |
|--|---|
| 1. Dolly wore what kind of earrings? | 9. Ms. Racinski's first name |
| 2. A mausoleum is a large, stately _____. | 10. What was the Colonel wearing around his neck? |
| 3. Kind of car owned by the Colonel | 11. Gift that John and Lorraine took to the Colonel |
| 4. The only game the Colonel knows is The Game of _____. | 12. What do @#\$% and #@#\$% represent in John's writing? |
| 5. The Colonel was knighted by the King of _____. | 13. Phony name originally give by the Colonel |
| 6. The Colonel wanted to go to _____ City. | 14. First name of author |
| 7. Faculty of making fortunate discoveries by accident | 15. Who did the Colonel ask to see before he died? |
| 8. Color of the Colonel's car | 16. Name of the introduction to the book, The _____ |

A=	B=	C=	D=
E=	F=	G=	H=
I=	J=	K=	L=
M=	N=	O=	P=

Pigman's Legacy Word Search 1

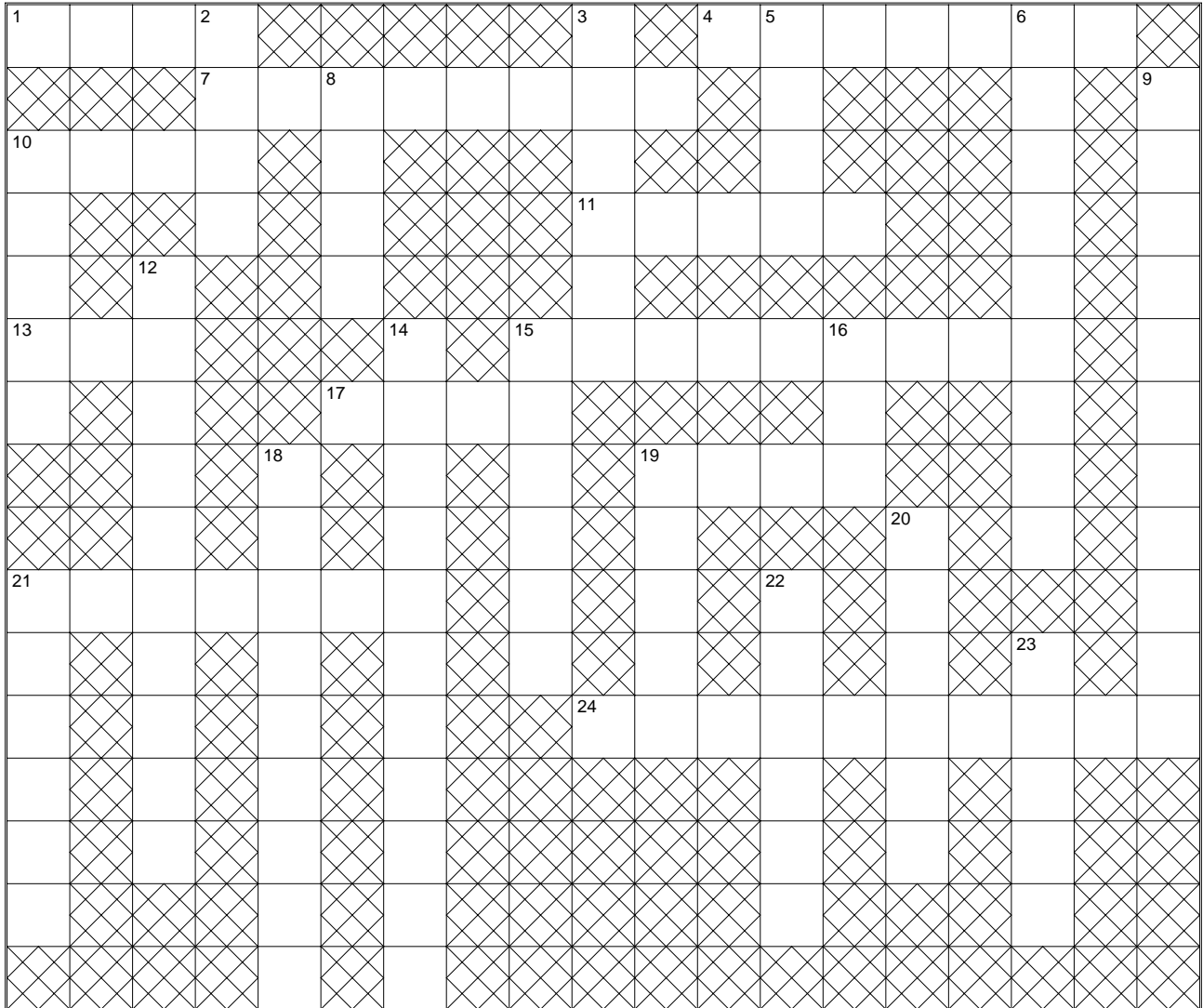
Words are placed backwards, forward, diagonally, up and down. Clues listed below can help you find the words. Circle the hidden vocabulary words in the maze.

F	X	G	S	H	B	T	R	M	Y	C	U	R	S	E	S	V	F	C
U	B	N	W	G	S	E	P	H	X	A	F	N	F	B	Y	P	S	L
D	A	A	E	O	B	R	K	O	Q	F	F	G	H	F	J	E	R	X
G	R	M	D	E	G	O	F	L	L	E	Y	U	Q	Z	K	I	P	W
E	F	R	E	K	A	B	E	D	U	T	S	S	T	O	M	B	R	W
S	P	E	N	L	V	D	R	R	I	E	E	S	J	L	K	X	O	S
T	A	G	Q	K	N	V	I	P	C	R	E	R	N	I	K	L	M	J
E	U	H	B	I	Q	T	I	V	B	I	D	K	G	F	L	X	I	A
G	L	X	Z	N	A	D	R	K	R	A	F	L	I	E	P	H	S	D
O	J	N	W	N	N	T	S	P	F	H	E	M	Y	D	I	T	E	O
S	P	D	G	E	W	Y	L	H	S	L	I	Q	Q	L	S	S	F	L
A	F	I	R	W	J	L	G	A	L	S	S	N	C	K	B	K	T	E
U	P	E	F	O	U	R	P	I	N	C	P	Y	E	D	K	N	V	S
R	S	W	S	V	T	X	V	Q	F	T	L	I	X	S	T	X	M	C
U	G	W	H	R	P	N	B	R	T	L	I	N	N	G	T	C	B	E
S	G	K	V	Y	E	G	R	X	O	J	L	C	D	A	F	O	D	N
J	X	Z	K	L	V	G	F	D	C	O	N	L	A	N	C	C	N	C
L	C	J	G	C	H	I	L	D	H	O	O	D	T	W	B	H	B	E

- A Pigman basically kills a kid's _____. (9)
- A mausoleum is a large, stately _____. (4)
- A mischievous ghost (11)
- A retirement plan for the self-employed. (5)
- Author's last name (6)
- Colonel's real last name (9)
- Color of the Colonel's car (6)
- Dinosaur with bony plates on its back (11)
- Dolly and the Colonel won _____ Thousand Dollars. (4)
- Dolly wore what kind of earrings? (10)
- Dolly works in the school _____. (9)
- Faculty of making fortunate discoveries by accident (11)
- First name of author (4)
- Gift that John and Lorraine took to the Colonel (5)
- Gus is a _____ Shepard. (6)
- How John and Lorraine refer to themselves (4)
- How does John refer to his father? (4)
- John no longer plays many practical _____. (5)

- John's last name (6)
- Kind of car owned by the Colonel (10)
- Kind of cigarettes Lorraine wants John to smoke (7)
- Last name of the original Pigman (7)
- Ms. Racinski's first name (5)
- Name of the introduction to the book, The _____ (7)
- Period from puberty to maturity (11)
- Phony name originally give by the Colonel (3)
- The Colonel wanted to go to _____ City. (8)
- The Colonel was knighted by the King of _____. (6)
- The only game the Colonel knows is The Game of _____. (4)
- What do @#\$\$% and #@#\$\$% represent in John's writing? (6)
- What government agency does the Colonel fear most? (3)
- Who did the Colonel ask to see before he died? (6)
- Word John uses to be 'throw up' (4)

Pigman's Legacy Crossword 1



Across

- 1. A mausoleum is a large, stately _____.
- 4. Kind of cigarettes Lorraine wants John to smoke
- 7. The Colonel wanted to go to _____ City.
- 10. Dolly and the Colonel won _____ Thousand Dollars.
- 11. Ms. Racinski's first name
- 13. Phony name originally give by the Colonel
- 15. Colonel's real last name
- 17. How does John refer to his father?
- 19. How John and Lorraine refer to themselves
- 21. Name of the introduction to the book, The _____

Down

- 2. Word John uses to be 'throw up'
- 3. Author's last name
- 5. First name of author

- 6. Dolly works in the school _____.
- 8. The only game the Colonel knows is The Game of _____.
- 9. Period from puberty to maturity
- 10. Gift that John and Lorraine took to the Colonel
- 12. Lorraine reads a lot of books about _____.
- 14. A mischievous ghost
- 15. Gus is a _____ Shepard.
- 16. What government agency does the Colonel fear most?
- 18. A Pigman basically kills a kid's _____.
- 19. A retirement plan for the self-employed.
- 20. What do @#\$% and #@\$% represent in John's writing?
- 21. Who did the Colonel ask to see before he died?
- 22. John's last name
- 23. John no longer plays many practical _____.

Pigman's Legacy

GUS	STEGOSAURUS	RHINESTONE	PRIEST	IRS
POLTERGEIST	ADOLESCENCE	PSYCHOLOGY	PROMISE	PAUL
CURSES	DOLLY	FREE SPACE	MEDALLION	KIDS
GERMAN	SWEDEN	ZINDEL	CAFETERIA	BORE
SPINACH	TOMB	BARF	ATLANTIC	CHILDHOOD

Pigman's Legacy

KEOGH	FUDGE	STUDEBAKER	PIGNATI	YELLOW
GLENVILLE	LIFE	JOKES	CONLAN	FOUR
CHILDHOOD	ATLANTIC	FREE SPACE	TOMB	SPINACH
BORE	CAFETERIA	ZINDEL	SWEDEN	GERMAN
KIDS	MEDALLION	SERENDIPITY	DOLLY	CURSES